

Sept 27
SEPT 29 - 2005

**PEMBINA OLDTIMERS' RECREATION ASSOCIATION
SPECIAL RULES OF CURLING**

1. APPLICATION:

- (1) These rules shall apply to the Pembina Oldtimers' Recreation Association Curling;
- (2) These rules shall take precedent over the CCA rules;
- (3) In the event of a disagreement, which the skips cannot resolve, the umpire shall rule, and his decision shall be final. The umpire is the chairman (1st Vice-President) and in his absence, the Draw Master.

2. TEAMS:

- (1) A team shall not record a win with less than three (3) players delivering stones, one player must be a regular member of the team;
- (2) Regular team members shall play in their assigned position, exception rule 2 (4);
- (3) Substitute players are the responsibility of the spare convenor;
- (4) If spares are used, remaining regular team members shall decide which position spare(s) shall play. Regular skips used as a spare shall play at second or lead position; *→ A SKIP CURRENTLY PLAYING IN THE ROUND.*
- (5) Opposing teams shall toss a coin to determine which team plays first stone in the first end. The team that throws first stone, has choice of handle colour.

INTERPRETATION:- The winner of the coin toss has the option of either playing the first or second stone on the first end.

- (6) The delivery rotation declared by a team at the start of a game shall be followed throughout that game.
- 3. POSITION OF PLAYERS:**

- (1) The non-delivering team members shall not take a position or cause such motion, would obstruct, interfere with, or distract the delivering team.

4. FREE GUARD ZONE RULE (FOUR ROCKS):

- (1) The Free Guard Zone is the area between the hog line and the T line, excluding the house.

INTERPRETATION:- A stone which comes to rest outside the rings, but touching the T line, is not in the free guard zone.

- (2) Any stone(s) belonging to the opposition that is located within the free guard zone, shall not be removed to an out-of-play position prior to the delivery of the

→ fifth stone of the end. A team may remove their own stone from the free guard zone. ←

PENALTY: If an opposition's stone(s) in the free guard zone is removed from play prior to delivery of the fifth stone of the end, the non-offending team may:

- (a) Waive the free guard zone penalty and continue play as if there had not been an infraction.
- (b) Remove the delivered stone from play and replace all displaced stationary stones to their original position.

5. **DELIVERY:**

- (1) A stone that has not been released and has not reached the near T line, may be returned to the hack and redelivered. A stone may be redelivered if the player's body or equipment reaches the T line as long as the stone does not.
- (2) Each player shall be ready to deliver his stone when it is his turn.
- (3) Player may not delay game in excess of 3 minutes.

6. **SWEEPING/BRUSHING:**

- (1) Between T lines, all members of the delivering team may sweep/brush any of the team's stones that have been delivered or set in motion.
- (2) Behind the T line, only one player from each team may sweep/brush at one time. This may be the skip or vice-skip of either team or the lead or second of the delivering team.

Interpretation: The only time a lead or second of the delivering team may sweep/brush behind the T line is when sweeping/brushing his team's delivered stone or any stone set in motion.

- (3) Behind the T line, the delivering team shall have first privilege of sweeping/brushing any stone. If their choice is not to sweep/brush, they shall not obstruct or prevent the non-delivering skip or vice-skip from sweeping/brushing the stone.
- (4) (a) The sweeping/brushing motion shall be from side-to-side.
(b) The final sweeping/brushing motion shall finish to either side of the delivered stone or the stone set in motion.

- (5) All sweeping/brushing shall take place in front of the delivered stone or stones set in motion and within six feet of the stone.

7. SCORING:

- (1) A game shall be eight ends, ties shall remain as a tied game.
- (2) A warning bell will be sounded at the 1 hr. 45 min. mark after commencement of play. At the sound of the bell, teams shall complete the end in progress and play one more end. *up to 2 ends.*

8. MEASURING:

- (1) Measurements shall be taken from the T to the closest part of the stone.
- (2) No physical device to aid the visual observation shall be used in measuring prior to the last stone delivered in the end coming to rest, except as provided for in rule 8 (3).
- (3) The six foot measuring stick shall be used when a stone is located on the back line in proximity to the center line to confirm if the stone is in or out of play.
- (4) If two or more stones are so close to the T that a measuring device cannot be used, and if a visual comparison cannot determine which stone is closest to the T, the stones shall be considered tied.

9. SPECIAL CONSIDERATIONS:

- (1) If any exceptions to the preceding rules are necessary to accommodate players with physical disabilities, appropriate adjustments are considered acceptable and shall be approved by the Executive.

10. MISCELLANEOUS:

- (1) Should any situation occur which is not covered by these rules, a ruling will be made by the Executive.

*with a point of
marks*

Sept 29 - 2005